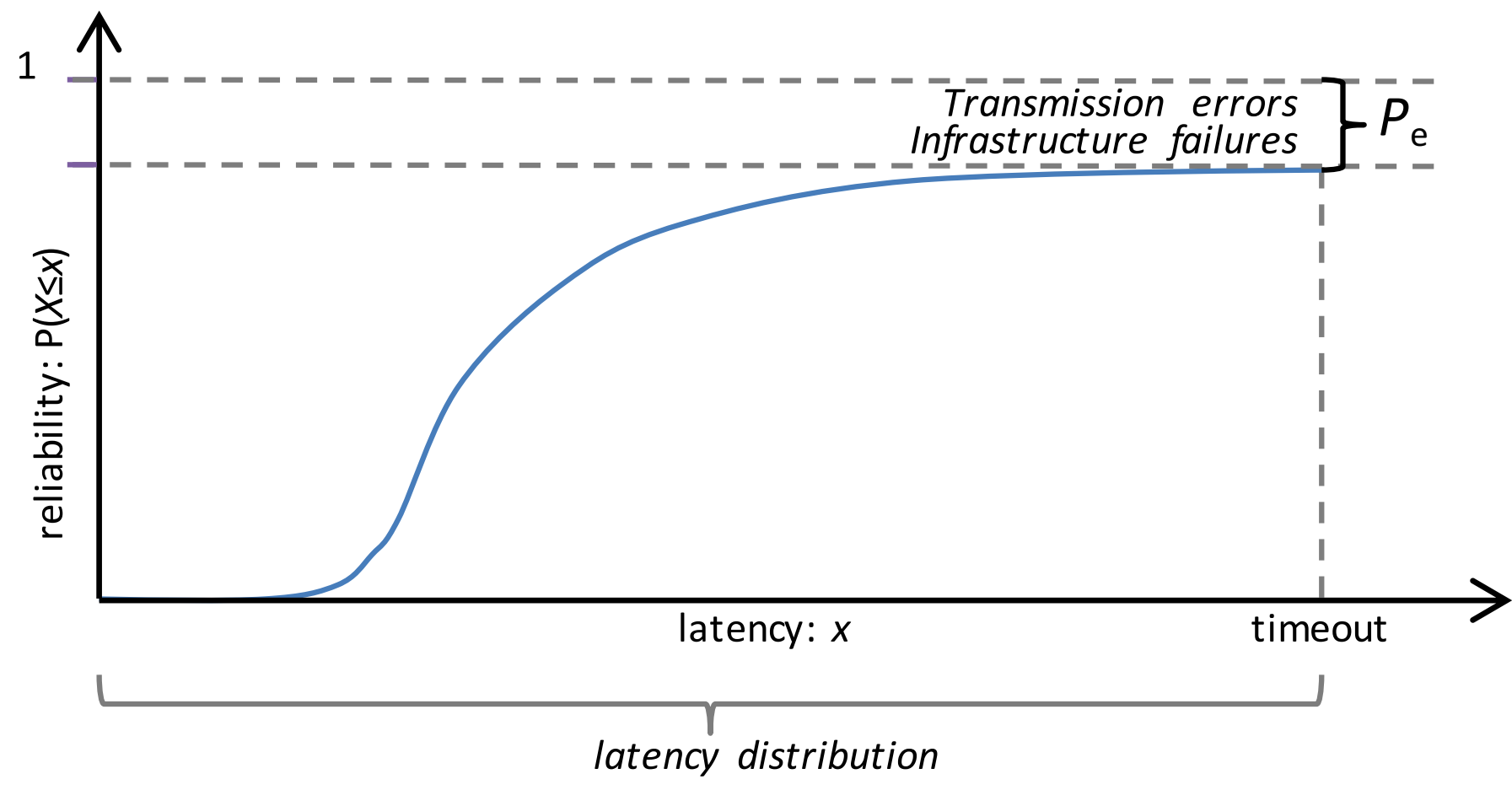
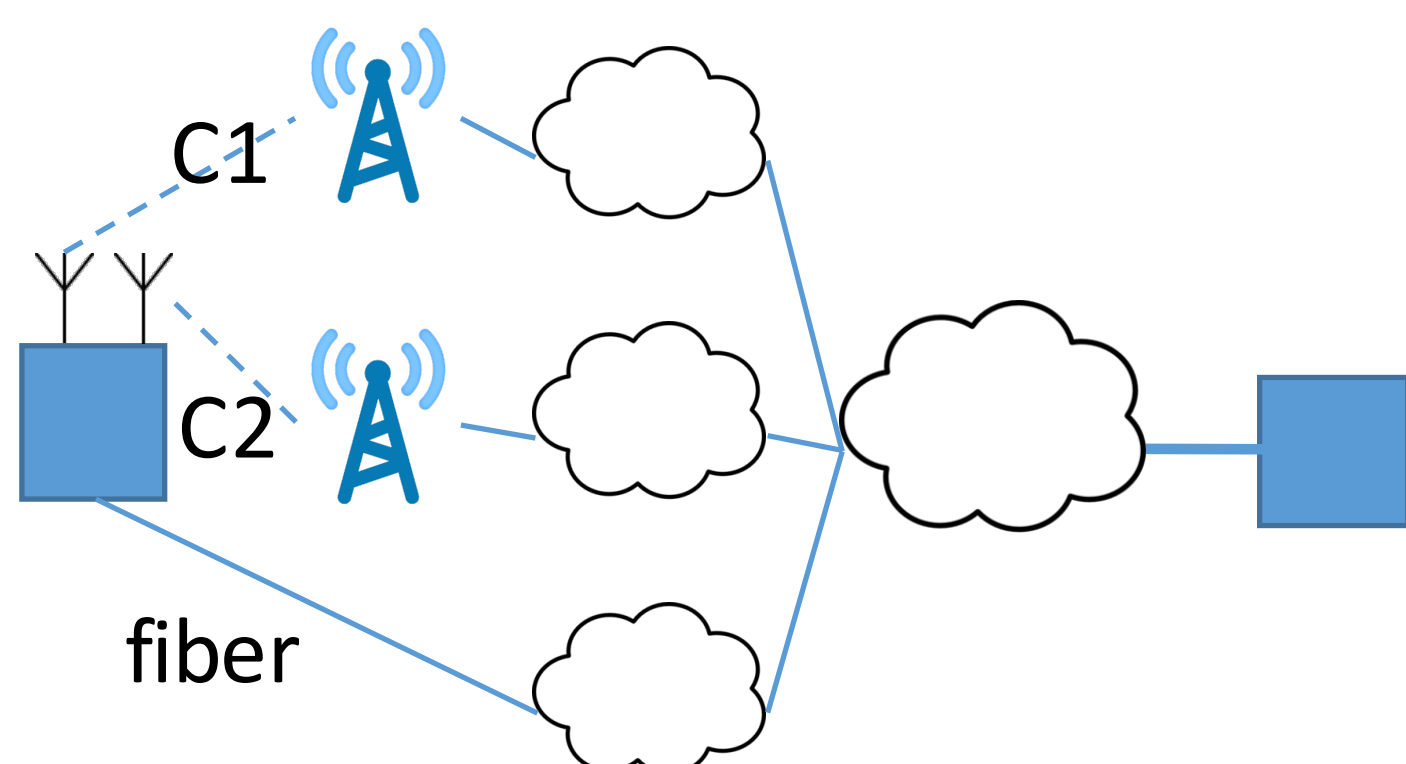


Introduction

- A communication link can be characterized by a latency-reliability function [1]:



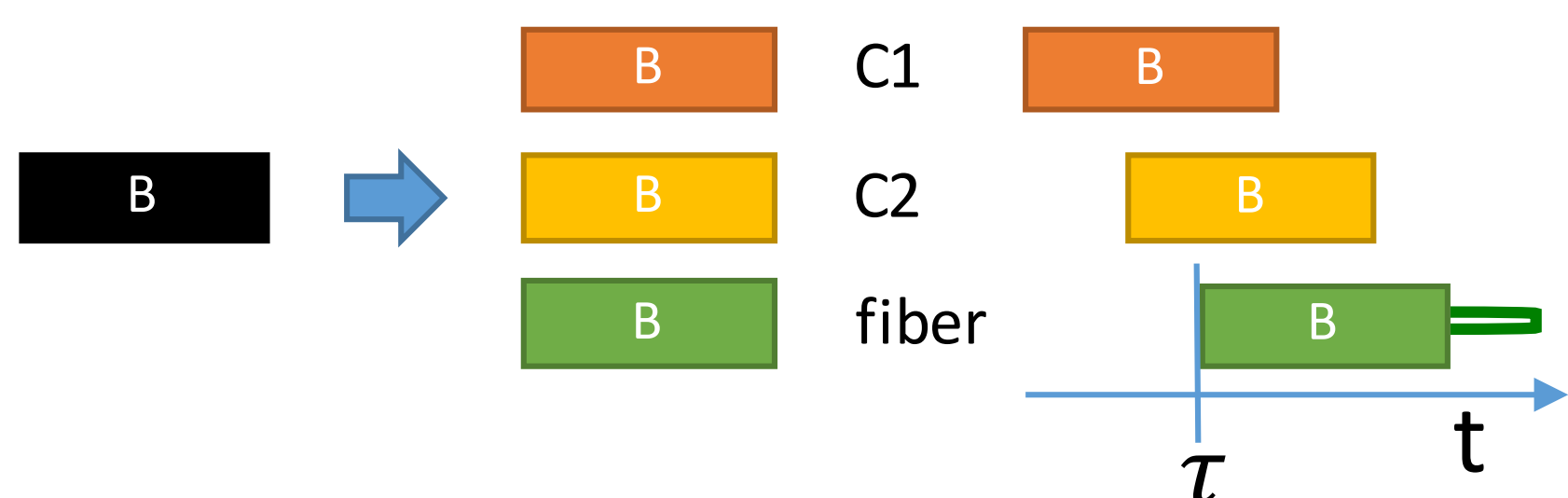
- Two factors determine shape:
 - Latency variability:** medium access, routing, queueing and processing, etc.
 - Packet loss (x>timeout):** Infrastructure failures, low SINR, access overload, queue overflow, etc. → P_e
- A periodically reporting M2M device (left) may have multiple connectivity options to reach the remote host (right):



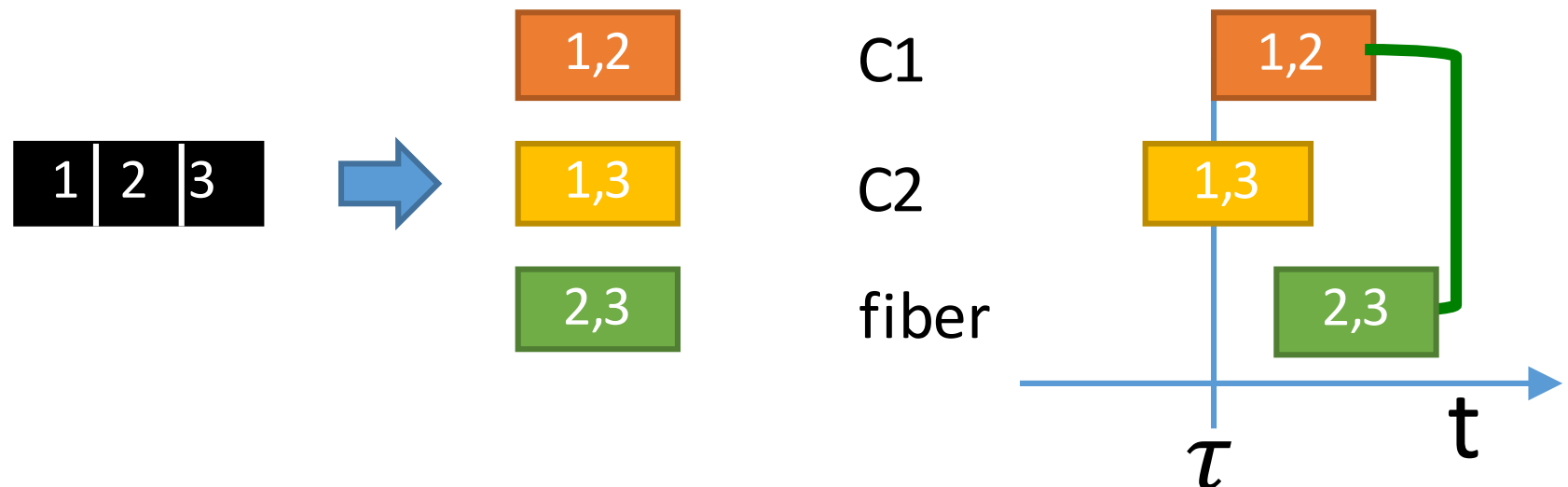
- For mission critical applications, the reliability of a single interface is insufficient.
- Reliability can be improved by using multiple interfaces simultaneously.

Transmission strategies

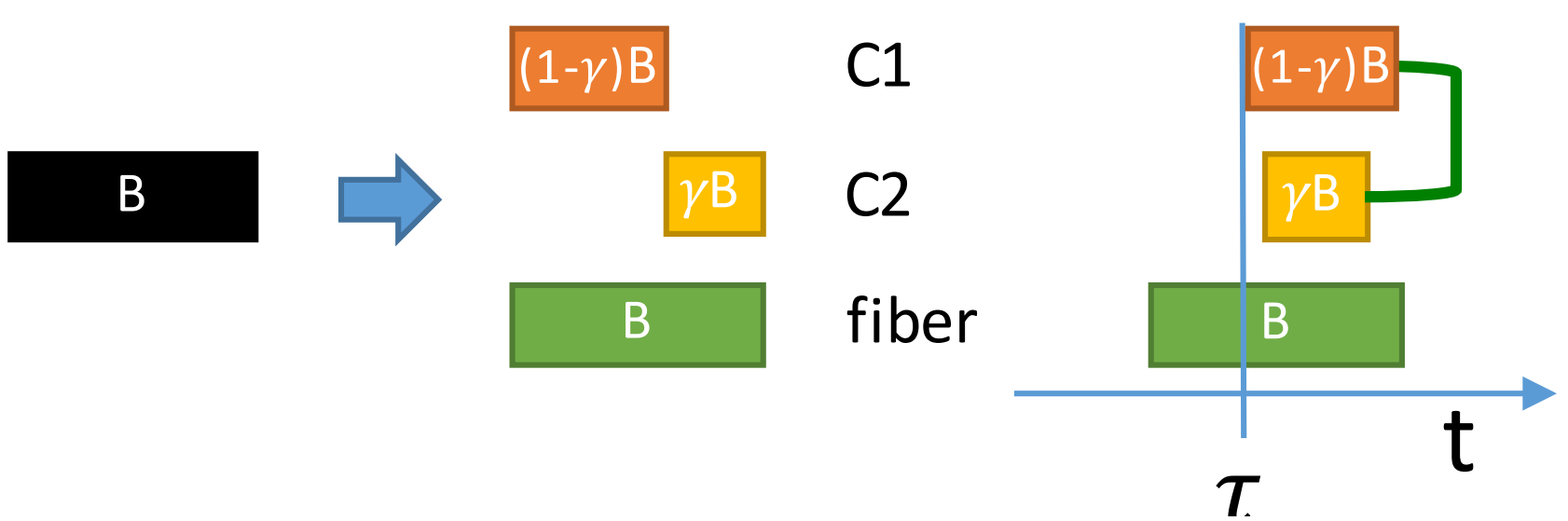
- Cloning (parallel)**



- 2-of-3 (triple modular redundancy)**



- Weighted (series + parallel)**



Reliability model intuition

- Calculation of reliability for strategies, is inspired by reliability engineering [2]:

$$R_{\text{cloning}} = 1 - (1 - R_{\text{fi}})(1 - R_{C1})(1 - R_{C2})$$

$$R_{2\text{-of-3}} = 3R^2(1 - R) + R^3$$

$$R_{\text{weighted}} = 1 - (1 - R_{\text{fi}})(1 - R_{C1}R_{C2})$$

- In the following, $F_i(x)$ instead of R .

Failure model

- Continuous Time Markov Chain is used to model failure, restoration and correlation:

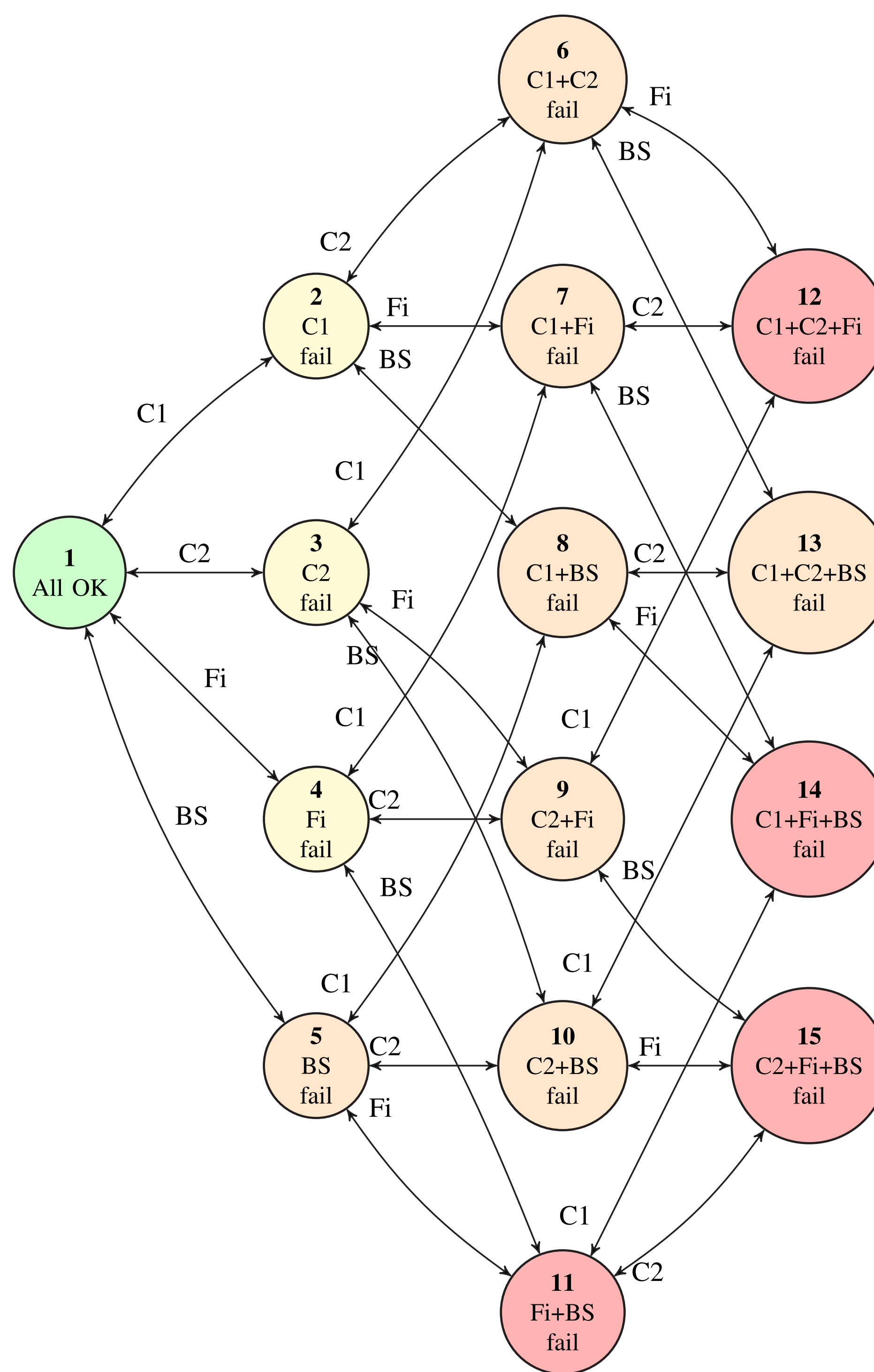


Fig. 1: A two-way arrow represents a failure rate in the right direction and restoration rate in the left direction, e.g. λ_{C1} and μ_{C1} between states 1 and 2.

Full reliability model

- Latency-reliability function is calculated per state s and payload size B as $F_s^{\text{st}}(x, B)$:

$$\begin{bmatrix} 1 - (1 - \hat{F}_1)(1 - \hat{F}_2)(1 - \hat{F}_3) \\ 1 - (1 - \hat{F}_2)(1 - \hat{F}_1) \\ 1 - (1 - \hat{F}_2)(1 - \hat{F}_1) \\ 1 - (1 - \hat{F}_3)(1 - \hat{F}_2) \\ \hat{F}_1 \\ \hat{F}_1 \\ \hat{F}_3 \\ \hat{F}_1 \\ \hat{F}_2 \\ \hat{F}_1 \\ 0 \\ 0 \\ 0 \\ \hat{F}_1 \\ 0 \\ 0 \end{bmatrix} \begin{bmatrix} 1 - (1 - \hat{F}_1)(1 - (\hat{F}_2 \hat{F}_3)) \\ \hat{F}_1 \\ \hat{F}_1 \\ \hat{F}_2 \hat{F}_3 \\ \hat{F}_1 \\ \hat{F}_1 \\ 0 \\ \hat{F}_1 \\ 0 \\ \hat{F}_1 \\ 0 \\ 0 \\ \hat{F}_1 \\ 0 \\ 0 \end{bmatrix}$$

$$\begin{bmatrix} F_A + F_B + F_C + F_D \\ \hat{F}_1 \hat{F}_3 \\ \hat{F}_1 \hat{F}_2 \\ \hat{F}_2 \hat{F}_3 \\ 0 \\ \vdots \\ 0 \end{bmatrix}$$

- Thereafter, state-reliabilities $F_s^{\text{st}}(x, B)$ are weighted by the steady-state probabilities π_s (i.e. fraction of time in each state):

$$F_{k\text{-dep}}(x, B) = \sum_{s=1}^L \pi_s \cdot F_s^{\text{st}}(x, B)$$

Assumptions

- Reliability parameters:

	Availability	λ (f/week)	μ (r/week)
Cellular	0.98	1.0013	50.4 (200 min/r)
Fiber	0.998	0.0561	28 (6 hrs/r)
Base station	0.9995	0.0267	50.4 (200 min/r)

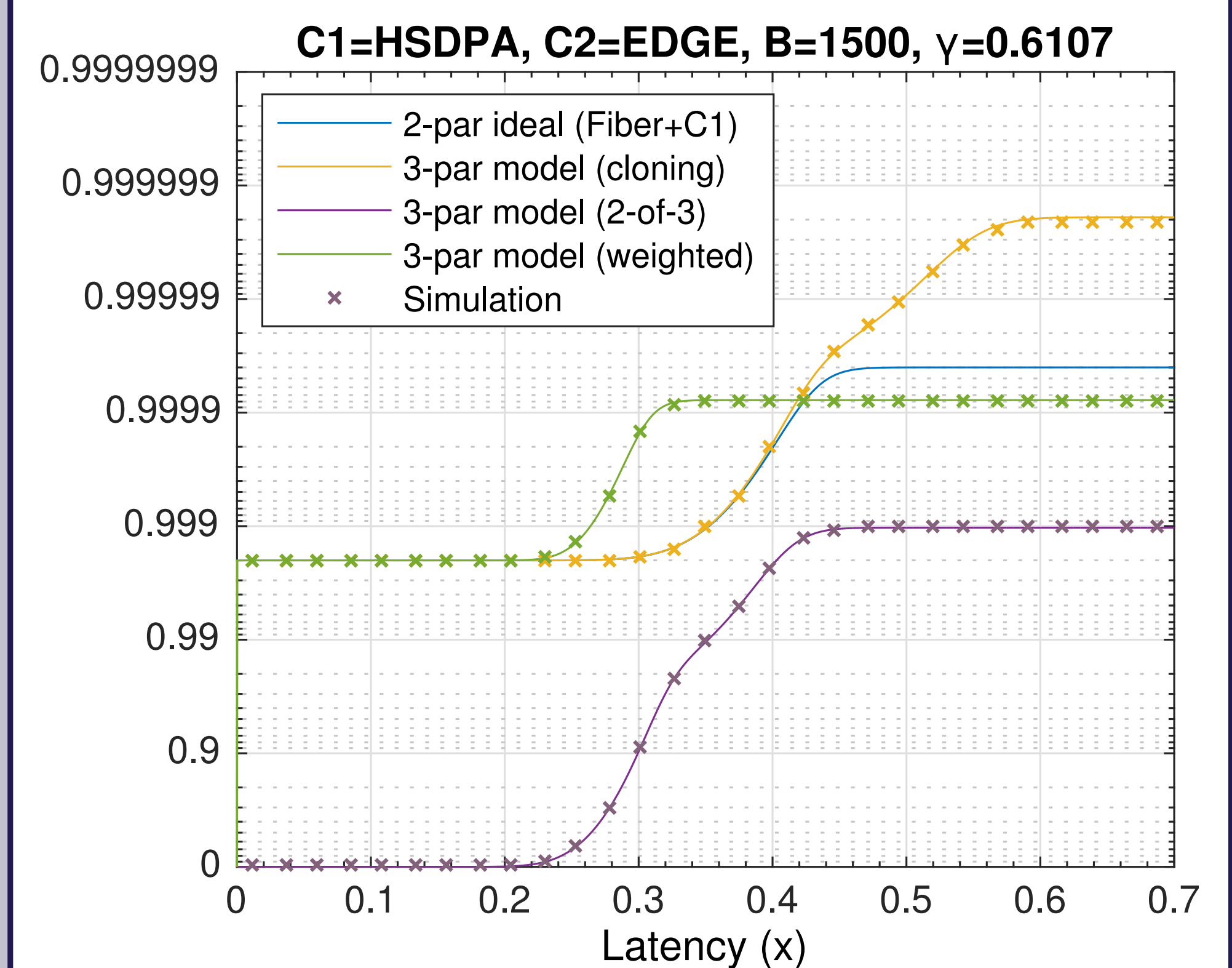
- Latency is assumed to follow Gaussian distribution with parameters:

$$\mu = \frac{\alpha \cdot B + \beta}{2}, \sigma = \frac{\mu}{10} [\text{ms}]$$

- B is payload size in bytes.
- Linear regression parameters based on field measurements from Telekom Slovenije.

	GPRS	EDGE	UMTS	HSDPA	LTE
α	0.70	0.46	0.43	0.35	0.0067
β	400	230	200	178	41

Results and discussion



- Cloning** on three interfaces boosts reliability from 1-2 nines with single interfaces to 5 (almost 6) nines.
- 2-of-3** is unreliable and not recommended.
- Weighted** reduces latency at 4 nines by 25 % by splitting of payload. (Larger payload gives larger gain.)

Conclusion and outlook

- The model is fast to implement and evaluate and has been verified by simulation.
- Recommendations from analysis:**
 - For low latency and good reliability, use *weighted* packet splitting strategy.
 - For highest reliability use *cloning* over all available interfaces.
- In practice, latency distributions are heavy-tailed. Follow-up work has shown similar results as above for heavy-tailed latency, however with slightly less latency reduction.

References

- E. G. Ström, P. Popovski, and J. Sachs, "5g ultra-reliable vehicular communication," *arXiv preprint arXiv:1510.01288*, 2015.
- M. Rausand and A. Høyland, *System reliability theory: models, statistical methods, and applications*. John Wiley & Sons, 2004, vol. 396.